

Barker Heights Bed and Biscuit
 Dates of Stay: _____

Owners Last Name: _____
 Pets(s) Name(s): _____

Item	List and/or Described Pet Items (brand, shape material, color, etc.)	BHBB Staff Initials	BHBB Staff Initials
Food, WET #	1. <input type="checkbox"/> Cans _____ 2. <input type="checkbox"/> Pouches _____ 3. <input type="checkbox"/> Owner Mix Refrigerated _____		
Food, DRY #	1. <input type="checkbox"/> Individual Portions _____ 2. <input type="checkbox"/> Bag and scoop _____ 3. <input type="checkbox"/> Container and scoop _____ 4. <input type="checkbox"/> Scoop Color _____ 5. <input type="checkbox"/> Container Color _____		
Meds (Use back of page if more room is necessary)	1. <input type="checkbox"/> Prescription _____ 2. <input type="checkbox"/> Over the Counter _____ 3. <input type="checkbox"/> Directions for meds: _____		
Pilling Aids	<input type="checkbox"/> Type _____		
Rawhides/ Bones	<input type="checkbox"/> Type _____		
Treats	<input type="checkbox"/> Type _____		
Bedding #	1. <input type="checkbox"/> Bed, Color _____ 2. <input type="checkbox"/> Blanket, Color _____ 3. <input type="checkbox"/> Pillow and/or Pillow cases, Color _____ 4. <input type="checkbox"/> _____		
Bowls #	1. <input type="checkbox"/> Plastic, Color _____ 2. <input type="checkbox"/> Ceramic, color _____ 3. <input type="checkbox"/> Stainless _____		
Crates	1 <input type="checkbox"/> Fabric, color _____ 2 <input type="checkbox"/> Metal, color _____ 3 <input type="checkbox"/> Plastic, color _____		
Leashes and/or Harnesses	1. <input type="checkbox"/> Leash, Color _____ <input type="checkbox"/> retractable <input type="checkbox"/> Leather 2. <input type="checkbox"/> Harness, color _____		
Toys #	1 <input type="checkbox"/> Squeaky, color _____ 2 <input type="checkbox"/> Plush, color _____ 3 <input type="checkbox"/> Rope, color _____ 4. <input type="checkbox"/> Ball, color _____		
Any Items not covered			
Staff Use Only	PET INSPECTION		

****YOU MUST CHECK YOUR PET'S INVENTORY BEFORE LEAVING OUR PARKING LOT. WE WILL NOT BE RESPONSIBLE FOR THINGS LEFT BEHIND AFTER YOU LEAVE****